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# River modelling in SHOP

Hans Ivar Skjelbred, 28.11.2023  
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Technology for a better society





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# Motivation for the RIVER Module in SHOP

- Robustness of flow functions
- Introduce state-dependent time delay
- Verify new sensor measurements in watercourses
- Enable linking and merging river segments
- Ready for data-driven modelling



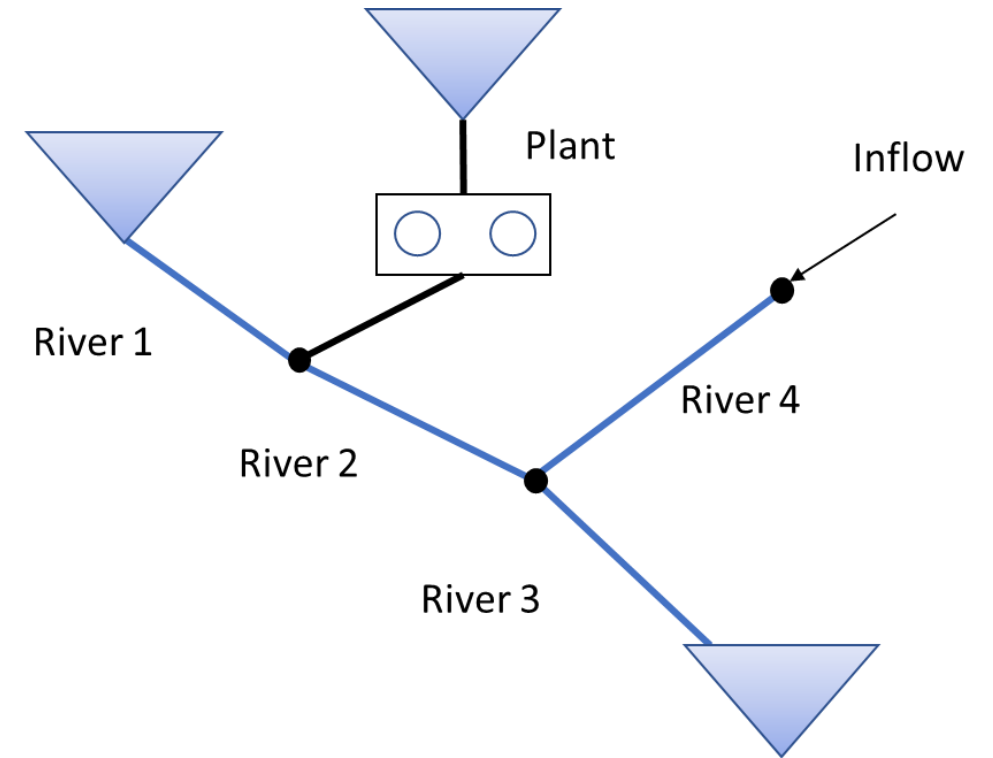
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# Motivation for the RIVER Module in SHOP

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# River topology

- Rivers can have multiple input objects, including other rivers
- Rivers can also have no input object, with only the river inflow flowing in the river
- Rivers can be joined, but not split





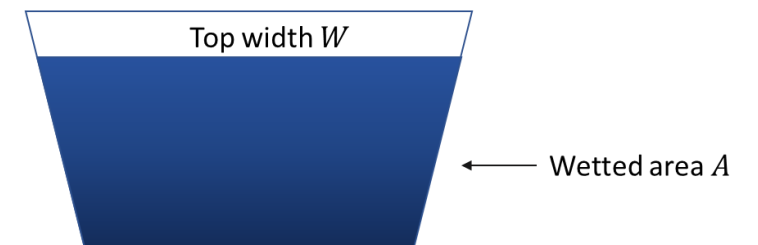
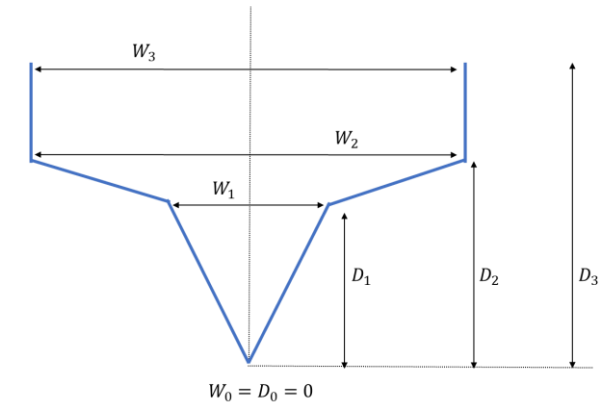
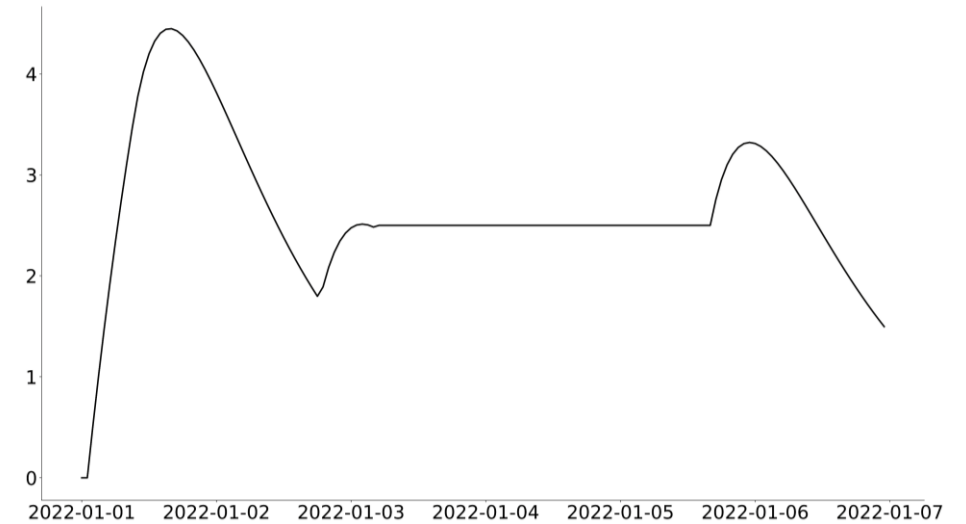
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# River flow functions

Different flow functions can be specified for rivers connected to an upstream reservoir:

1. A table connecting reservoir level with flow
2. "Deltameter" flow functions for two-way flow between two reservoirs
3. A width-depth curve describing the geometry of the river opening

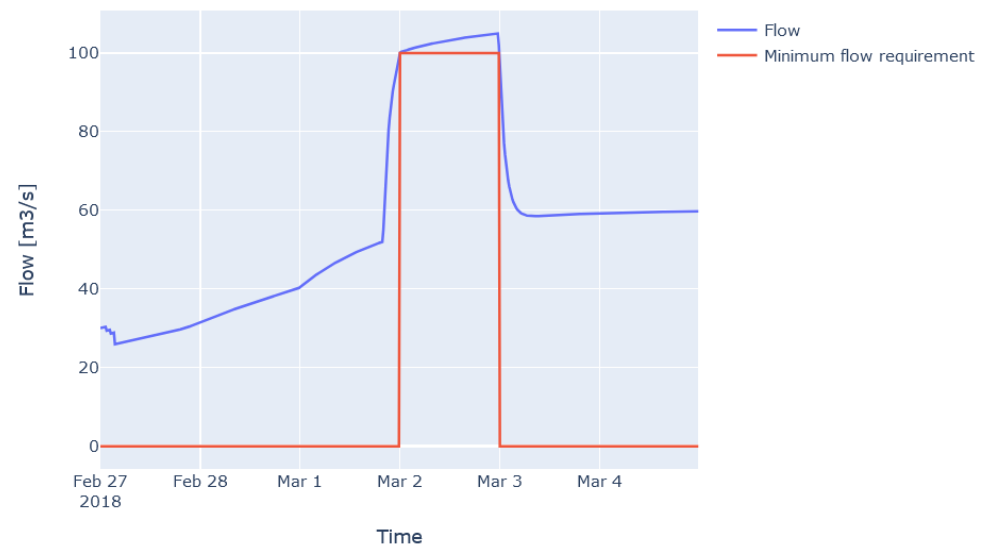
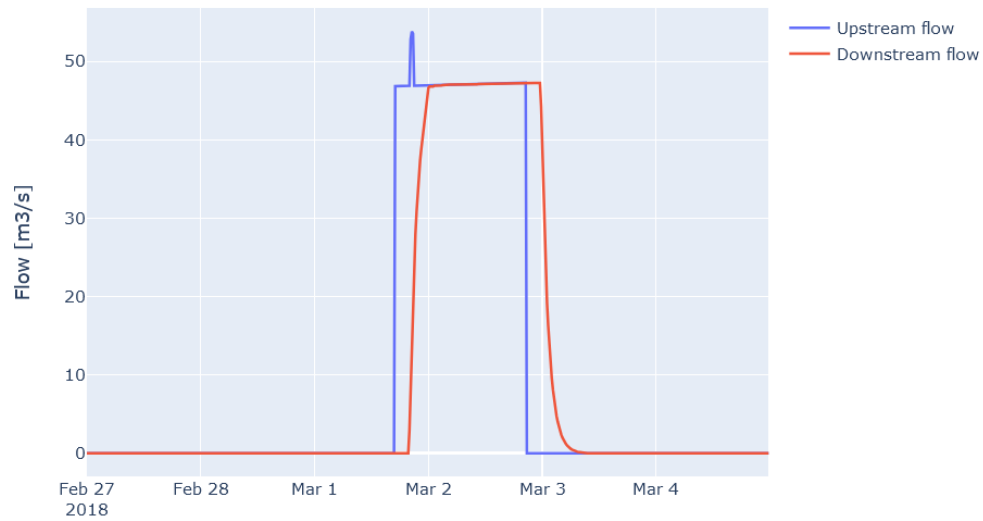
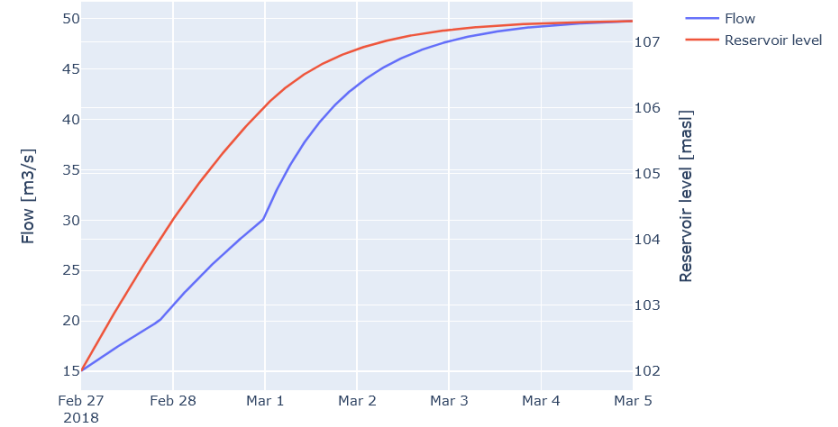
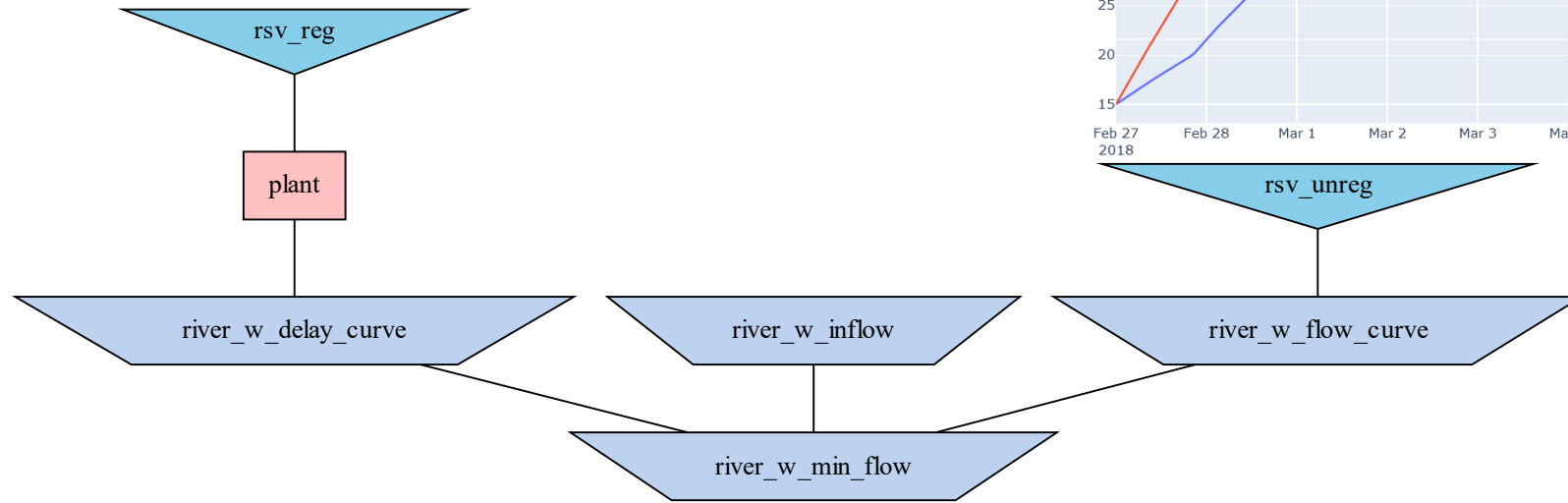
$$q^2 = g \cdot \frac{A^3(h)}{W(h)}$$



Teknologi for et bedre samfunn

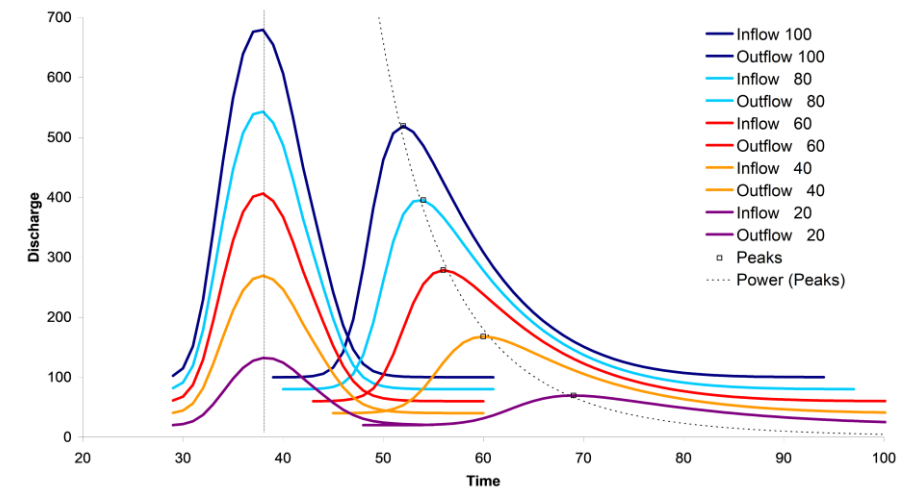
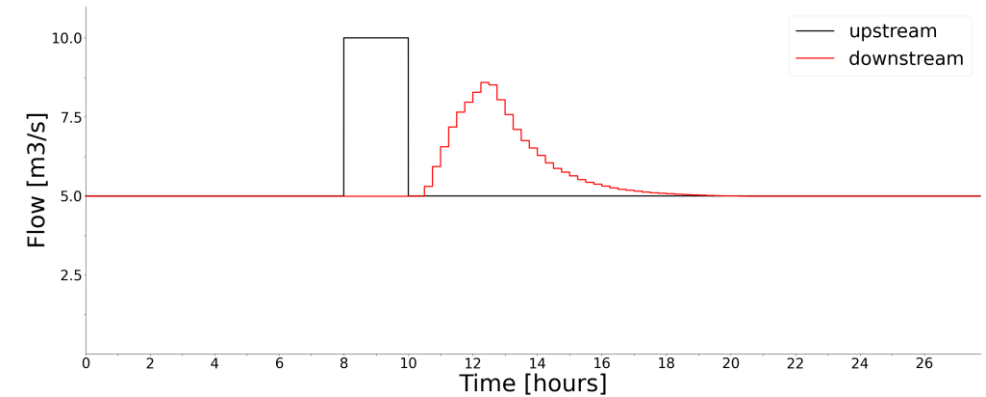


# Minimum flow example



# River time delay

- Rivers can have constant time delay or time delay according to a wave shape curve
- The wave shape curve can also be flow dependent
- The value of water in transition at the end of the horizon can be specified for each river object



[https://ec-jrc.github.io/lisflood-model/3\\_05\\_optLISFLOOD\\_kinematic-wave/](https://ec-jrc.github.io/lisflood-model/3_05_optLISFLOOD_kinematic-wave/)



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# Overflow modelling

- River is a physical object, not a logical object
- *Upstream elevation* must be defined when a river receives water from a reservoir
- This replaces traditional overflow modelling, and allows multiple spillways, both controlled and uncontrolled

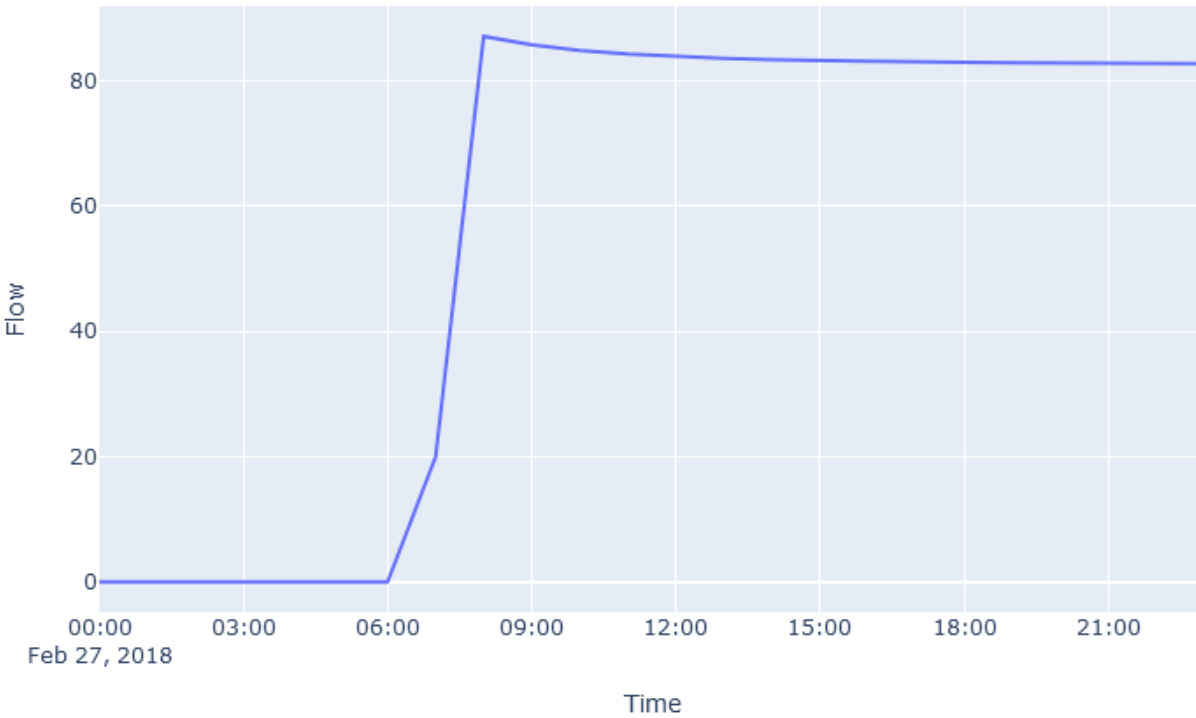




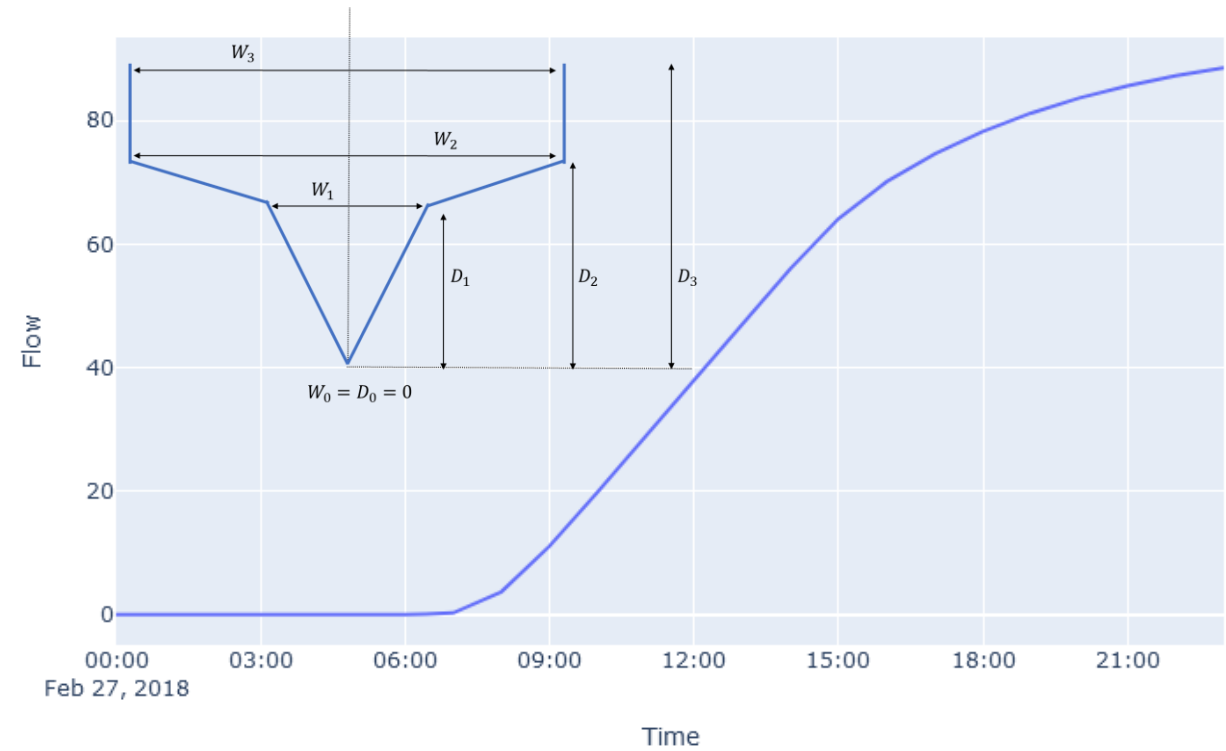


# Overflow modelling with flow functions

Instant spill



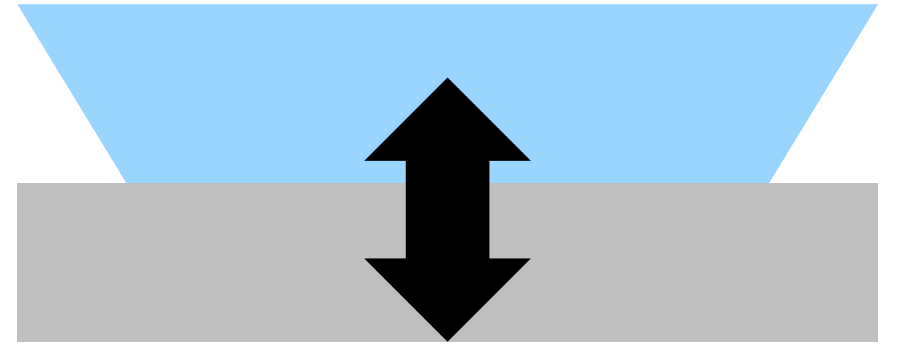
Physical weir model (width/height xy-curve)





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# Gate optimization in rivers

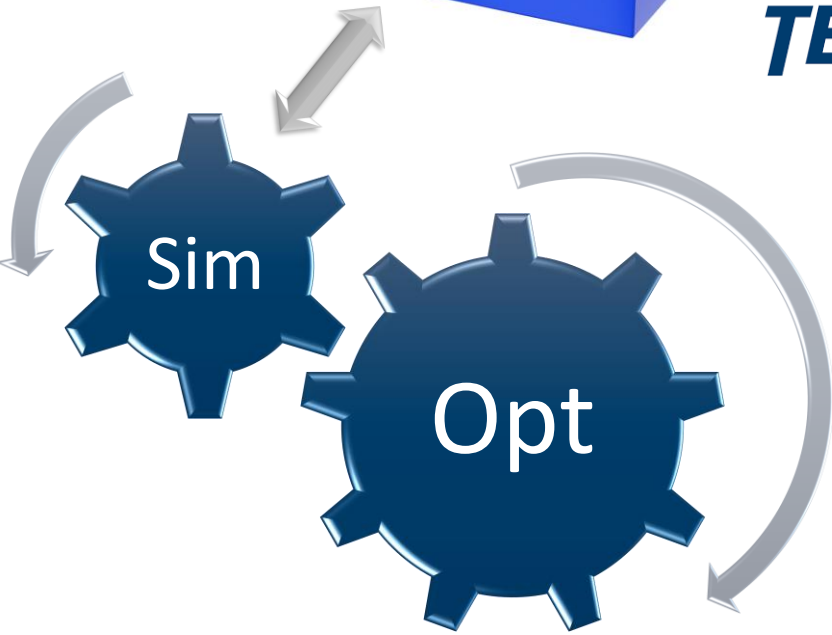
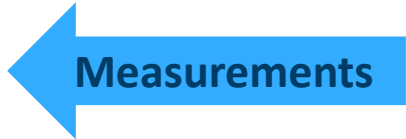


- Assumes water flows freely above the gate
- If water flows under the gate, a tunnel object should be used
- Optimizes physical position of the gate
- A time-dependent adjustment cost can be used to get realistic gate schedules
- Initial gate opening makes the connection to the current system state
- Flow function can be given as an XY-curve, or a geometric description of the cross-section

$$q = \sqrt{g \cdot \frac{\left(A(h) - A_g(h_g)\right)^3}{W(h)}}$$



# Data-driven modelling and digital twins coupled to optimization





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